Further Mathematics

Building and using Library functions and Widgets in Core topics



Press: Ctrl, 4 to Group pages - up to 4 applications can be used to create up to 4 pages

Press: Ctrl 6 to Split pages

- Press: Ctrl, A to select all.
- Press: Menu, 1,1 to activate the maths boxes.
- Press: Menu, Actions the deactivate all or activate all if you want to deactivate activate maths boxes on a notes application

Notes Page application is dynamic - update automatically with changes. Unlike Calculator application

∢ 1.1 ▶	*Doc 🗢	RAD 🚺 🗙
We can type	notes as well!!	
To do maths	we need to use Ma	aths Boxes
🚺 – This is	a Maths Box	

Ctrl, M: These are the buttons we can use to insert a Maths Box.



When **Menu** is pressed, the menu is different to what you may be used to when compared to the **Calculator** application.

By pressing 6: Calculations, you access the usual menu that you would be familiar with.





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2•2= 1: Actions	RAD 🕼 🔀
📶 2: Templates	▶ ₁₁
🏝 3: Insert	▶ [#]
A 4: Format	▶se Maths Boxes
🖪 5: Math Box Options	🖓 1: Define Variables 🕨
∫Σ 6: Calculations	½•52:Number ►
	χ= 3: Algebra ►
	∫d 4: Calculus 🔹 🕨
	🏶 5: Probability 🛛 🕨
	x̄ 6: Statistics ▶
	🕼 7: Matrix & Vector 🕨
	\$€8: Finance ►

Another import feature of the **Notes Page Application** is the **Maths Box Attributes**. This allows basic formatting of the **Maths Box** you are working with. You must **highlight** the Maths Box, press **Ctrl**, **Menu**

◀	1.1 ► *Doc	\bigtriangledown	RAD 🚺 🗙
٧	1:Show Warning Info		
T	2:Cut 3:Copy 4:Paste	e M	aths Boxes
	5:Delete		
	6:Format text 7:Color	Þ	
	8:Math Box Attributes		
	9:Actions	Þ	

When 8: Maths Box Attributes is chosen you get the following menu:



Another import feature is you can **Deactivate** and **Activate** all **Maths Boxes** on a page all at once. This is important. When you create a file with lots of Notes Pages, it can slow the calculators processing speed. By deactivating them, it solves this problem. Then Activate the page when you need to use it.

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2+2= 1: Actions	💁 1: Evaluate (Enter)
?# 2: Templa	≈ 2: Approximate (Cmd+Enter)
🎽 3: Insert	22 3: Evaluate & Replace
A 4: Format	₩4: Deactivate
📑 5: Math B	器 5: Deactivate All
JΣ 6: Calcula	∎•¤ 6: Activate
	🗄:17: Activate All

Widgets

These are files that can be created and saved into the **MyWidgets** folder. They are a single page that can be created. You would create a widget if you have to do lots of repeated calculations.

- You have to create the Widget.
- Save it into My Widgets.
- Open up a New Document.
- Option 8: Insert Widget This will allow you to access the widgets that you created and want to use.



To Activate a lot of Maths Boxes in a widget Press: Ctrl, A, Menu, 1:Actions, 1:Evaluate All

22= 1: Actions 💁 1: Evaluate (Enter)		
🥂 2: Templa ≈ 2: Approximate (Cmd+Enter)		
🖹 3: Insert 🛛 🛂 3: Evaluate & Replace		
A 4: Format 🚧 4: Deactivate		
📑 5: Math B 🔐 5: Deactivate All		
J∑ 6: Calcula ∎+□ 6: Activate		
solve vn 📲 7: Activate All		
$= \left(1 + \frac{\text{annual_int_rate}}{100 \cdot \text{ cpy}}\right)^{\text{number_of_cp}} \cdot \mathbf{v}_0, 2$		

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- Widgets are saved in the MyWidgets folder. You scroll down the screen when you go through the saving process to find the **MyWidgets** folder. Click Until the top of the screen says **Save In: MyWidgets**.
- Give it a suitable file name and press save.
- The widget is ready to use. Open up a New Document. Press 8:Insert Widget. Choose the widget. Press Add.

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Key notes on User Defined function

- Use the program editor to create them
- File must be saved in MyLib
- All programs and Functions must be written in problem 1. Each separate problem is a "chapter" in the book that is created. The saved file is the "book".
- The saving process is: 1: Ctrl B to store function or program,2: Ctrl Save to save changes, 3: doc, refresh libraries
- File name (Book) no longer than 15 characters. Same for the file object (Chapter). Cannot start name with a number. Must be one word.

Some screen shots of possible user defined functions are included shown on the following pages. Some were also demonstrated on the webinar.

uvboxplotcalcs: This allows you to calculate the range, interquartile range lower fence and upper when the five figure summary is entered into the calculator.

uvboxplcalcs	12/13
Define LibPub uvboxplcalcs()=	A
Prgm	
Request "Minimum = ", mi	
Request "Q1 = ", $q1$	
Request "Median = ",med	
Request "Q3 = ",q3	
Request "Maximum = ", <i>ma</i>	
ran:=ma-mi	
<i>iqr:=q3-q1</i>	
lf:=q1-1.5· iqr	
$up:=q3+1.5 \cdot iqr$	
Disp "Range (max-min) =",ran	
Disp "IQR $(Q3-Q1) =$ ", iqr	
Disp "Lower fence $(q1-1.5 \times IQR) = ", lf$	
Disp "Upper fence $(q_3+1.5 \times IQR) = ",up$	
EndPrgm	
	v.



Uvdatacalcs: this calculate the key summary statistics when data for a variable has been created in a lists and spreadsheets application or as a list on a notes or calculator application

uvdatacalcs	1/17
Define LibPub uvdatacalcs(data)=	A
Prgm	
OneVar data,1	
stat.results	
ran:=stat.MaxX-stat.MinX	
iqr:=stat.Q2X-stat.Q1X	
$lf:=stat.Q_{1}X-1.5\cdot(stat.Q_{3}X-stat.Q_{4}X)$	
$uf:=stat.Q_{3}X+1.5 \cdot (stat.Q_{3}X-stat.Q_{4}X)$	
Disp "mean =",stat. \bar{x}	
Disp "standard deviation =",stat.sx	
Disp "minimum =",stat.MinX	
Disp "Q1 =", $stat.Q_tX$	
Disp "median =",stat.MedianX	
Disp "Q3 =", $stat.Q_{3}X$	
Disp "maximim =",stat.MaxX	
Disp "range (max – min) =", <i>ran</i>	
Disp "IQR (Q3–Q1)=", <i>iqr</i>	
Disp "Lower Fence $(q1-1.5xIQR) = ",lf$	
Disp "Upper Fence $(q_3+1.5xIQR) = ", uf$	
EndPrgm	
	ſ



Bvdatatrans: calculates the equation to the least squares regression equation when a set of bivariate data is created in the lists and spreadsheets application. It also allows you to calculate the equations for the nonlinear models that are studied on the further maths course. In all cases the coefficient of determination and the correlation coefficient are also calculated.

bvdatatrans	7/7
Define LibPub bvdatatrans (<i>xvar,yvar</i>)=	
Prgm	
LinRegBx xvar,yvar,1	
CopyVar stat.RegEqn.f1	
stat.results	
Disp "Vertical Intercept, a=",stat.a	
Disp "Slope, b=",stat.b	
Disp "Correlation Coeff, r=",stat.r	
Disp "Coefficient of det, r^2 =", <i>stat</i> . r^2	
EndPrgm	

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Predictlin: When the equation of a linear equation is entered, it calculates the unknown value.

predictlin	5/7
Define LibPub predictlin ()=	
Prgm	
Disp "Enter "?" for the unknown"	
Request "Intercept Value, a= ",a	
Request "Slope Value, b= ",b	
Request "Explanatory Var Value= ",ev	
Request "Response Var Value= ",rv	
$an:=$ solve $(rv=a+b \cdot ev,?)$	
Disp an	
EndPrgm	



Predict_xsq: When the equation of a linear equation is entered, it calculates the unknown value.



